iPhone Application Programming Lab 1: Provisioning Profiles Walkthrough

Leonhard Lichtschlag Media Computing Group **RWTH Aachen University** Winter Semester 2013/2014 http://hci.rwth-aachen.de/iphone



What is a Provisioning Profile?

- Provisioning Profile = (Set of Developers, Set of Devices. Set of Apps)
- Configure in Member Center
- Also a file on the developer's Mac and iOS Devices
- ullet iOS Settings \longrightarrow General \longrightarrow Profiles



Provisioning Profiles and other evils

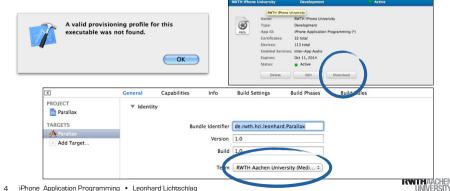
- iOS Devices allow only audited apps, no arbitrary code execution
- Therefore, developers have to register a whitelist of people and whitelist of devices which are allowed to run a whitelist of custom apps
- Not needed for the Simulator
- And students of this class have to jump through these hoops as well
- Step 1: You'll need to join the RWTH dev team with your Apple ID

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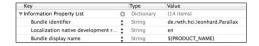
Troubleshooting Provisioning Profiles

- Does Xcode know about the provisioning profile?
 - "No provisioning profile found"
 - Xcode can download it automatically (if you selected the team in the build settings)
 - or download "RWTH iPhone University" from member center and drag on Xcode



How are Apps identified?

- App identifier is a unique identifier of your choosing for each app
- e.g., de.rwth.hci.leonhard.Parallax
- In Info.plist of the App



- In profile will look like this X6T4653S34.de.rwth.hci.*
 - Blurb at beginning is added by Apple
 - * allows all strings
- Set permissions in member center

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How are Devices identified?

- Each device has a unique identifier (UDID)
- ullet View the UDID of your device in iTunes or Xcode \longrightarrow Organizer



 Each device that one wants to develop on needs to be added in the member center



Troubleshooting App Identifiers

- ➡ Does the provisioning profile whitelist your custom app identifier?
- √ "No provisioning profile found"
- ✓ Always use de.rwth.hci.{something you like}



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Troubleshooting UDIDs

- Does the provisioning profile whitelist your device?
- ✓ We've added all devices we hand out.
- Email us if you bring your own device so we can add it as well
- ✓ Inspect the profile in the member center and look for the UDID of your device

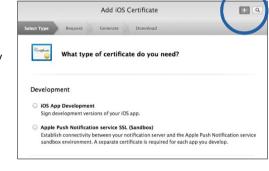




How are Developers identified?

- You'll need a developer certificate for our team
- Create one in member center → Certificates, Identifiers & Profiles
- Creates a file on your Mac / in your Keychain
- Export and backup





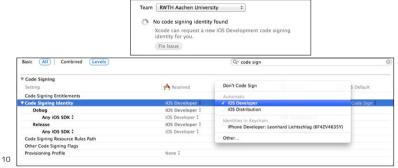
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- Does Xcode know about the provisioning profile?
 - √ "No provisioning profile found"
 - ✓ Xcode can download it automatically (if you selected the team in the build settings)
 - ✓ or download "RWTH iPhone University" from member center and drag on Xcode
- Does the provisioning profile whitelist your custom app identifier?
- √ "No provisioning profile found"
- ✓ Always use de.rwth.hci.{something you like}
- Does the provisioning profile whitelist your device?
 - ✓ Inspect the profile in the member center and look for the UDID of your device
 - ✓ Email us if you bring your own device
- Does the provisioning profile whitelist you?
 - √ "No developer identity found"
 - ✓ Do you have a current developer certificate? No \longrightarrow create a new one.
 - ✓ Does your computer know about it? No → Export it from Keychain
- ✓ Inspect the profile in the member center and look for your name

Troubleshooting developer certificates

- → Does the provisioning profile whitelist you?
- √ "No code signing identity found"
- ✓ Do you have a current developer certificate? No create a new one
- ✓ Does your computer know about it? No → Export it from your main machine or revoke and request a new one
- ✓ Inspect the profile in the member center and look for your name



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Future

- Apps that use Apple server resources (Games, Push Notifications) need their own app identifier
- There are also Distribution and Testing profiles
- Identifiers for PassKit and Push Notifications similar in style to AppIDs
- Mac App Store works the same way but without device identifiers



